

```

1  #include "all03.h"
2
3  void ReadConfig( void )
4  {
5      FILE *f;
6      char tmp[81];
7
8      idport = 0x2E0;
9      mfrno = devno = 0;
10
11     strcpy( tmp, strrchr( _argv[0], '\\') + 1 );
12     strcpy( strrchr( tmp, '.' ), ".DAT" );
13
14     if( ( f = fopen( tmp, "r" ) ) == NULL )
15         return;
16
17     /*-----*/
18     if( fgets( tmp, 80, f ) )          // PORTADDR
19     {
20         sscanf( tmp, "%x", &idport );
21         if( idport < 0 || idport > 15 )
22             idport = 0x0E;
23         idport = 0x200 | ( idport << 4 );
24     }
25     /*-----*/
26     if( fgets( tmp, 80, f ) )          // MFR
27         sscanf( tmp, "%x", &mfrno );
28     /*-----*/
29     if( fgets( tmp, 80, f ) )          // DEV
30         sscanf( tmp, "%x", &devno );
31     fclose( f );
32 }
33
34 void WriteConfig( void )
35 {
36     FILE *f;
37     char tmp[81];
38
39     strcpy( tmp, strrchr( _argv[0], '\\') + 1 );
40     strcpy( strrchr( tmp, '.' ), ".DAT" );
41
42     if( ( f = fopen( tmp, "w" ) ) == NULL )
43         return;
44
45     fprintf( f, "%X\n", (idport >> 4) & 15 );    // IOBASE
46     fprintf( f, "%d\n", mfrno );                // MFR
47     fprintf( f, "%d\n", devno );                // DEV
48     fprintf( f, "0\n" );                        // ALGO
49     fprintf( f, "0\n" );                        // ??
50
51     fclose( f );
52 }
53
54
55

```