

MC68705P3 Bootstrap ROM

;This is a listing of the Bootstrap ROM which resides in Motorola's MC68705P3 single chip
;micros. Its sole purpose is to program its own EPROM by copying the data from an external
;EPROM (2716) which has been programmed with an exact duplicate of the required information
;(refer to the MC68705P3 data sheets for more info).
;I obtained the listing by dumping the contents of the ROM and disassembling it.
;ROM size is 115 bytes.
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;In Motorola's suggested Programmer, PortA is used to read data from the external EPROM.
;The 4 lower bits of PortB are used as outputs with the following functions:
; PB4 = reset the 4040 counter (1 = reset)
; PB3 = clock the 4040 counter (clks on falling edge)
; PB2 = 'verified' LED (0 = ON)
; PB1 = 'programmed' LED (0 = ON)
; PB0 = 0 applies +21V to the micro's Vpp input (pin 6). PB0 = 1 applies +5V.
; +21V is used when programming and +5V is used when verifying.

;In this listing the code appears twice. That's because even though the Bootstrap ROM is the
;115 bytes starting from address 0785H the first thing it does when it runs is to copy itself
;into RAM. This is so it can modify itself during execution.
;The first listing is the Bootstrap ROM exactly as it appears in the 68705P3 memory map.
;I've disassembled the first 13 bytes which is the part that does the block move.
;The second listing is the Bootstrap ROM located in its new position in RAM.
;This is fully disassembled.

;Basic operation is as follows:
;When powered up, 12V on the TIMER input (pin 7) forces the micro to fetch the vector at
;07F6H & 07F7H and to start executing the code from that address (0785H).
;First it copies itself to RAM then continues executing from address 0019H.
;It sets up PortB & removes the reset to the 4040 counter. It pulses the counter 128 times
;to skip the first 128 bytes (remember, the internal EPROM starts at 0080H).
;It then starts the programming loop:
; read the external EPROM, clock the 4040 counter,
; increment the address pointer to the internal EPROM, store the data at that address,
; apply the programming voltage for the correct length of time
;It loops until the whole external EPROM has been copied.
;Then it modifies some instructions so that the programming part of the code does a verify
;instead and then lights the 'programmed' LED. The same loop runs again to verify the EPROM.
;If there were no errors the 'verified' LED is lit.
;If there was an error the verify loop stops immediately at that step in the loop.

;Notes:

- ;1. The Bootstrap program changes the address pointer to the internal EPROM by incrementing
; the 2 address bytes in the 'sta 0F87FH' command.
- ;2. The internal EPROM address in the 'sta 0F87FH' command has 1's in the upper 5 bits
; of the high byte (F8). This is ignored by the micro but helps by making it easier to
; skip non-EPROM locations and easier to stop the programming/verify loop.
- ;3. Any data bytes which are 00H are skipped (ie not programmed).
- ;4. In the programming and verification loops non-EPROM addresses are skipped ie 0000H to
007FH inc and 0785H to 07F7H inc.
- ;5. Just before the program reads the external EPROM it checks the INT input (pin 2). If
; this pin is high, it skips the EPROM read. In Motorola's suggested Programmer the INT
; pin is connected to 0V so it always reads the external EPROM.
- ;6. The command to turn on the 'verified' LED is 'bclr 2,PortB' and is executed
; at the end of the whole verification procedure. If verification fails at any point the
; Bootstrap program stops immediately.

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;7. The Bootstrap code does NOT check to see if the programming voltage (+21V) is correct before
; it runs.
;8. The length of the programming pulse is calculated as follows:
; "clr PCR" at address 0049H applies the programming voltage to the internal EPROM
; "bsr Delay" takes 8 + 12810 cycles
; "bra Loop" takes 4 cycles
; "ldx #0FEH" takes 2 cycles
; "stx PCR" (removes the programming voltage from the internal EPROM) takes 5 cycles
; So the total delay is 12829 cycles.
; With a 1M clock the programming pulse length is 12829 X 4 / 1000000 = 51.3mS

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;*****
;The Bootstrap ROM starts here (0785H). The first thing it does is copy itself to RAM.
;Contents of address 07F5H (ie 0790H + 65H) are copied to address 0073H (ie 000EH + 65H), etc.
;It finishes with contents of address 0791H copied to address 000FH.
;36H is left in the accumulator after the block move.
;*****

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                                org    0785H
0785  AE65                        ldx    #65H
0787  D60790  BM0:               lda    0790H,X
078A  E70E                        sta    0EH,X
078C  5A                          decx
078D  26F8                        bne    BM0
078F  BC19                        jmp    19H          ;Continue running the program in RAM from address 0019H.
0791  36                          db    36H          ;This byte is left in the accumulator when the jump occurs.
0792  1601
0794  2FFE
0796  B600

```

0798 1701
079A 81
079B B701
079D A63F
079F B705
07A1 1901
07A3 ADED
07A5 5C
07A6 2AFB
07A8 AEFE
07AA BF0B
07AC 3C46
07AE 2604
07B0 3C45
07B2 271D
07B4 ADDC
07B6 BE45
07B8 A3FF
07BA 260A
07BC BE46
07BE A385
07C0 2504
07C2 A3F8
07C4 25E2
07C6 C7F87F
07C9 2704
07CB 3F0B
07CD AD1E
07CF 20D7
07D1 03010D
07D4 5F

07D5 E663
07D7 E744
07D9 5C
07DA A308
07DC 26F7
07DE 5F
07DF 20BA
07E1 1501
07E3 20FE
07E5 C1F87F
07E8 26FE
07EA BC26
07EC 15
07ED 5F
07EE ADA8
07F0 ADA6
07F2 5A
07F3 26F9
07F5 81
07F6 0785

dw 0785H

;Last instruction of Bootstrap ROM
;Vector to the start of Bootstrap ROM. When powered up,
;the 12V applied to the TIMER input makes the micro fetch
;this vector.


```

001B A63F          lda   #3FH
001D B705          sta   DDRB          ;Set PortB bits 4 to 0 as outputs
001F 1901          bclr  4,PortB      ;Remove RESET to 4040 counter

```

;Skip the first 128 bytes since the MC68705U3 EPROM starts at 0080H

```

0021 ADED          L0:   bsr   GetByte
0023 5C            incx
0024 2AFB          bpl   L0

```

;This is the programming/verify loop.

;After programming finishes, addresses 0044H to 004BH (8 bytes) are overwritten with the values

;from addresses 0063H to 006AH. This changes the loop from a programming routine to a verify one.

;I've added the replacement code in the comment part of the 4 affected lines.

;Note that if verification of all bytes is OK the program jumps to FIN and switches on the 'verified' LED.

;If verification fails, the program immediately stops at address 0047H with the "bne *" command.

```

0026 AEFE          Loop:  ldx   #0FEH
0028 BF0B          stx   PCR          ;Remove program voltage from EPROM
002A 3C46          inc   46H          ;Increment address pointer to internal EPROM. It's the
                                     ;"0F87FH" part of the "sta 0F87FH" instruction at
                                     ;address 0044H.

```

```

002C 2604          bne   L1
002E 3C45          inc   45H
0030 271D          beq   L4
0032 ADDC          L1:   bsr   GetByte
0034 BE45          ldx   45H          ;The following 8 lines skip non-EPROM addresses.
0036 A3FF          cpx   #0FFH       ;Skipped addresses are FF85H to FFF7H inc. Note that
                                     ;the micro ignores the upper 5 bits of the address so the
                                     ;addresses actually skipped are 0785H to 07F7H inc.

```

```

0038 260A          bne  L2
003A BE46          ldx  46H
003C A385          cpx  #85H
003E 2504          bcs  L2
0040 A3F8          cpx  #0F8H
0042 25E2          bcs  Loop
0044 C7F87F      L2:   sta  0F87FH      ;Write data to internal EPROM      cmp  0F87FH
0047 2704          beq  L3          ;Don't program if Byte = 0      bne  *
0049 3F0B          clr  PCR        ;Apply program voltage to EPROM  jmp  Loop
004B AD1E          bsr  Delay      db  15H
004D 20D7      L3:   bra  Loop

004F 03010D      L4:   brclr 1,PortB,FIN ;Check if this is the first or second time around.
                                           ;If first time (ie 'programmed' LED is off) then continue
                                           ;by changing the code which does the programming to one
                                           ;which does a verify.
                                           ;If second time then all done so go to FIN.

                                           ;Change 8 bytes in the programming loop to make it verify instead
                                           ;ie overwrite addresses 0044H to 004BH with the values from addresses 0063H to 006AH

0052 5F           clrx
0053 E663      L5:   lda  63H,X
0055 E744          sta  44H,X
0057 5C           incx
0058 A308          cpx  #08H
005A 26F7          bne  L5
005C 5F           clrx
005D 20BA          bra  START      ;Repeat the whole program to perform verification of data

```



```

;Come here at the end of everything if data verified OK
005F 1501 FIN:      bclr  2,PortB      ;Turn on 'verified' LED
0061 20FE          bra   *           ;FINISHED so stop here with infinite loop

```

;These 3 lines get copied to addresses 0044H – 004BH thereby changing the program
;from a programmer to one that verifies.

```

0063 C1F87F          cmp   0F87FH
0066 26FE          bne   *
0068 BC26          jmp   0026H
006A 15           db    15H           ;This byte (15H) is used to set PortB differently

```

;The following delay time is:

$4 + 256 * (21 + 21 + 4 + 4) + 6 = 12810$ cycles

;With a 1M clock it's $12810 \times 4 / 1000000 = 51.24\text{mS}$

```

006B 5F Delay:      clr   ;4 cycles
006C ADA8 del:      bsr   ClrCLK ;8 + 7 + 6 = 21 cycles
006E ADA6          bsr   ClrCLK ;8 + 7 + 6 = 21 cycles
0070 5A          decx ;4 cycles
0071 26F9          bne   del   ;4 cycles
0073 81          rts    ;6 cycles

```