EPROM PROGRAMMER CARD

FOR

PC/XT/AT

INSTRUCTION MANUAL

EPROM PROGRAMMER CARD

EP-105 . EP-102

FOR IBM PC XT/AT

DOS means IBM PC DOS or compatible DOS .
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Preface

The new Eprom Writer Card is designed for IBM PC XT/AT. Read the instruction manual in details, before using this card, and be sure that you have saved a copy of the source disk at a safety place.

The diskette supplied include 7 utility files:

1. ROM.EXE : this is the main file to be executed.
2. HELP.ME : This file contains 7 manufacturers' Eprom data: Advanced Micro Devices, Fujitsu, Hitachi, Intel, Mitsubishi, National Semiconductor, NEC, Toshiba.

Program execution:

1. Power off the computer.
2. Plug the Eprom Writer Card into any of the expansion slot.
3. Connect the Eprom Writer Card and the Programmer unit with the connecting cable.
4. Booting your system with the DOS disk.

5.Execute the ROM.EXE program.

then the function menu will be displayed on the screen.

```
EPROM PROGRAMMER model:EP-105  V1.10 (C) Copyright 1987 by TRANSDATA CO.,LTD.
================================================================================
    Please select a function.............

(B) Blank check.
(E) Edit memory buffer.
(T) Type Eprom.
(1) PC type.
(2) Program speed.

(L) Load obj file to memory buffer.
(S) Save memory buffer to disk.

(R) Read.

(P) Program.
(A) Auto: (B) & (P).

(V) Verify.
(C) Compare: (V) & display error.

(Q) Quit: return to DOS.
```

```
TYPE:27(c)32/25V
Prog speed : 1ms
```

```
I/O Address : 2B0H-2B3H
PC type --- : XT/4.77M
```

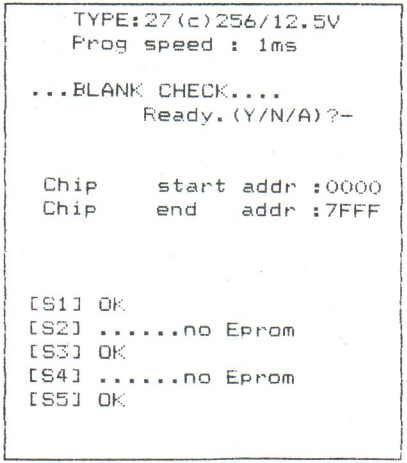
FUNCTION DESCRIPTION

The function menu will be displayed on the screen after executing ROM.EXE . Details are described below.

Function B: Blank check

To check whether the chips are blank or not. The first address that is not blank will be displayed.

Press 'Y' to check , 'N' to return to main menu, 'A' to address change.



Function E: Edit memory buffer

To debug , modify and print your memory buffer.

This function includes four commands:

1.Display command -- to display the Memory Buffer contents.

D< start address >.< end address>

Example : D0100.0200<CR>

.....press <space bar> to stop the display command .

2.Print command -- to print out the Memory Buffer contents .

P<start address>.<end address>

.....press <space bar> to stop the print command .

3.Modify command -- to modify the Memory Buffer contents .

M<start address>.....press <CR> to advance to the next byte .

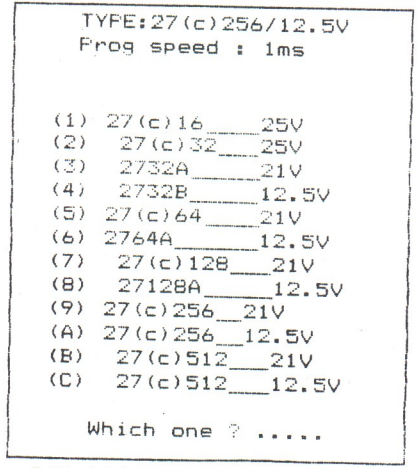
.....press Q<CR> to stop the modify command .

4.Quit -- press Q<CR> to stop the modify command .

Function T: Type Eprom and manufacturer,

To select the Eprom type . After selection of Eprom type , the byte and programming voltage are set automatically.

The Eprom type and programming voltage are refered to INTEL's Eprom . When you don't know the programming voltage of other manufacture's , you can select the lower voltage to try (i.e. 12.5v) , if it doesn't work , then try the higher one (i.e. 21v) . Of course , you also can refer to 'HELP.ME' file of this disk .

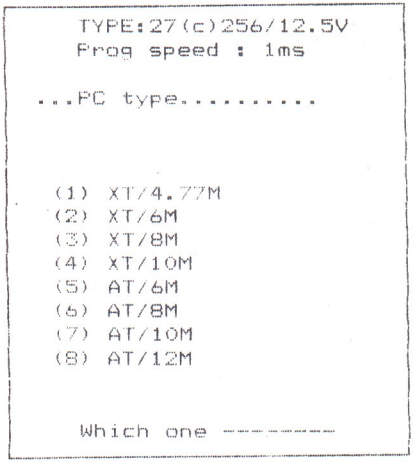


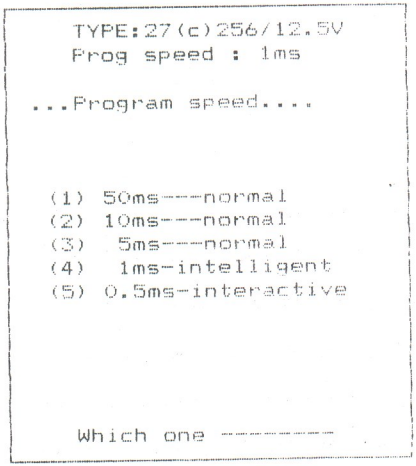
I/O Address : 2B0H-2B3H
PC type --- : XT/4.77M

Function 1: PC type

Function 2: Program speed

To select the PC type about your computer system , and the programming algorithm .

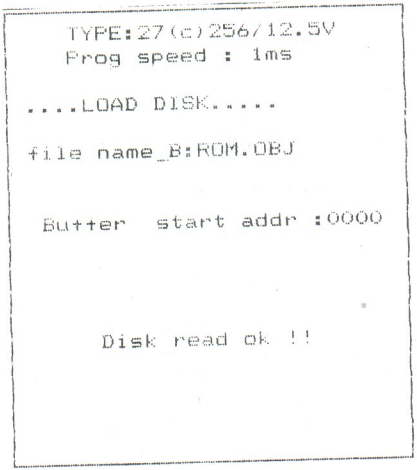




Function L: Load obj file to memory buffer

To load data from disk file into memory buffer . You may specify the file name and the buffer starting address to be loaded .

The address number must not be less than 4 digits , otherwise it wiii stop the function execution and return to main menu .



I/O Address : 2B0H-2B3H
PC type --- : XT/4.77M

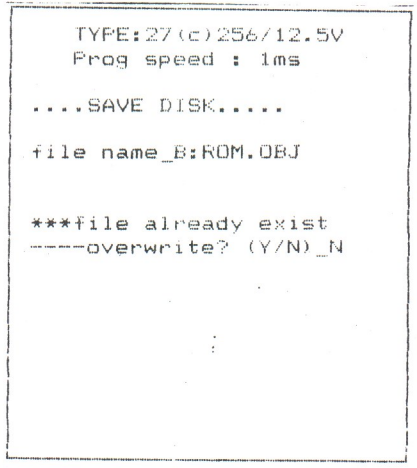
Function S: Save memory buffer to disk

To save data from memory buffer into disk file . You may specify the file name , the buffer starting address and ~~total bytes~~ buffer end address.

Suppose you want to store 1K bytes just key in 0400 .

Refer to the following table:

byte to store	key in length
1K	0400
2K	0800
3K	0C00
4K	1000
5K	1400
8K	2000
16K	4000
32K	8000
64K	0000



I/O Address : 2B0H-2B3H
PC type --- : XT/4.77M

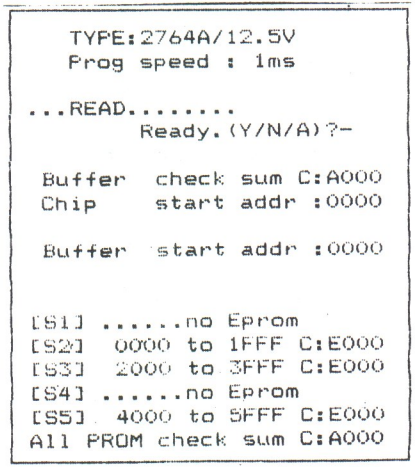
Function R: Read

To read the data on the chip into the memory buffer .

Press 'Y' to read , 'N' to return to main menu , 'A' to address change.

The address number must not be less than 4 digits , otherwise the address change is in vain .

If you press the textool bar but none chip on , the screen also show that the chip has be put on , and the contents of buffer will be 'FF' only .



Function P: Program

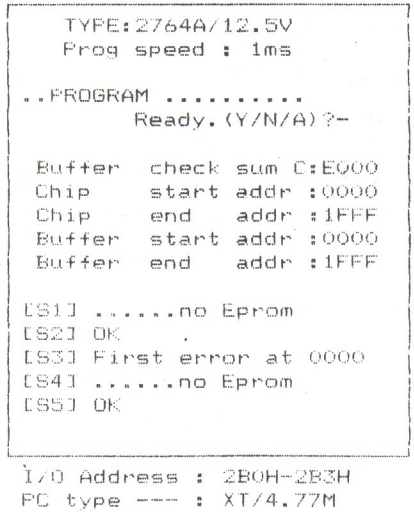
To program the Chip ranged from 'Chip start address' to 'Chip end address' from the data in the memory buffer , starting at 'Buffer start address' .

It will Verify automatically after finishing program .

Press 'Y' to program , 'N' to return to main menu , 'A' to address change .

Function A: Auto

To do the Blank Check first then do the Function P .

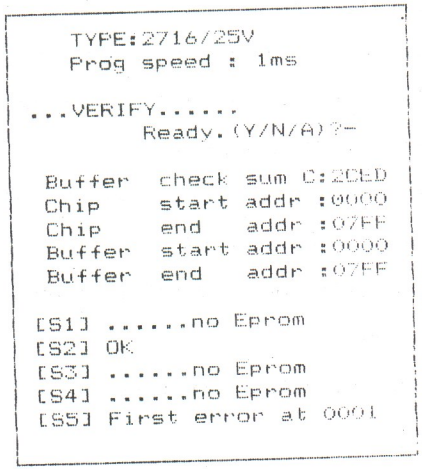


Function V: Verify

To verify the data in the chips ranged from 'Chip start address' to 'Chip end address ' with memory buffer , starting at 'Buffer start address '

The first error address of the chips will be displayed .

Press 'Y' to verify , 'N' to return to the main menu , 'A' to address change .



I/O Address : 280H-283H
PC type --- : AT/6M

Function C: Compare

To compare the data in the chip ranged from 'Chip start address' to 'Chip end address ' with memory buffer , starting at 'Buffer start address

Press 'Y' to verify , 'N' to return to the main menu , 'A' to address change .

The difference are displayed in the format :

Chip addr:Chip data--(Buffer data)

```
1FFA:19 (29)
1FFB:1A (FB)
1FFC:1B (FC)
1FFD:1C (FD)
1FFE:1D (FE)
1FFF:1E (FF)

Verify End. --press any key to return to
                    main menu.
```

I/O address :

This card may be plugged into any slot of the PC . Some problems may happen while other card plugged on the computer has the same address as this card . The way to solve this problem is shown below .

step 1. : power off the PC .

step 2. : change the 3-position DIP SW to new I/O address .

step 3. : plug the card into the PC again .

step 4. : power on and run ROM.EXE again normally .

The I/O address map ia as below.

	EP-105			EP-102		
Address	1	2	3	1	2	3
280-283H	X	X	X	X	X	X
290-293H	O	X	X	O	X	X
2A0-2A3H	X	O	X	X	O	X
2B0-2B3H	O	O	X	O	O	X
2C0-2C3H	X	X	O	X	X	O
2D0-2D3H	O	X	O	O	X	O
2E0-2E3H	X	O	O	X	O	O
2F0-2F3H	O	O	O	O	O	O

O : ON X : OFF